NBA Playing TIme

Activity: Coach Lue has decided to determine a player's playing time based on average points scored during the playoffs. With a total average of 127.4 points per game, the distribution of average points per player for the 2017 playoffs is as follows.

| Player | Frye | Irving | James | Jefferson | D. Jones | J. Jones | Korver |
|-------------|------|----------|-------|-----------|--------------|--------------|--------|
| Avg Points | 12.8 | 25.9 | 32.8 | 3.9 | 1.6 | 0.2 | 5.8 |
| Player | Love | Shumpert | Smith | Thompson | Dn. Williams | Dk. Williams | |
| Arra Dointa | 16.0 | 4.4 | 01 | 0.0 | 1.9 | 26 | |

We wish to use these statistics to allocate minutes per game.

- 1. In order to keep all players happy every player must play a minimum of 12 minutes per game. Use your favorite apportionment method to allocate playing time in a 48 minute game. Recall, five players play at a time, so this is equivalent to allocating 240 minutes of playing time where 156 minutes are automatically allocated by the restriction.
- 2. Suppose the coach decides to allocate playing time based on the match-up with the opposing team. This week he expects the game to be close, so only players scoring an average of 5 points or higher will play in the game.
 - (a) Use your apportionment method to allocate playing time among the seven players whose average points were 5 or higher. Do you notice a problem?
 - (b) Modify your apportionment method to cap the minutes played at 48 minutes a game for an individual player. Hint: If a player was allocated above 48 minutes in part (a), set his minutes to 48, remove him from the calculation and redo the apportionment.
- 3. Would you want to use a modified method such as you used in question 2, with an upper limit on the number of representatives, to apportion a house of representatives? Can you think of another situation where such an upper limit is appropriate?